

3D-GIS vs Advanced Visualization

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3D-GIS vs Advanced Visualization

Visualization Strategy

At source data level:

visualization of engineering geological, geotechnical site investigation data

- georeferencing (boreholes, maps, plans, samples etc.)
- display of engineering variables, and geological characteristics in various display formats
- support for interactive engineering geological interpretation
- correlation and visual analysis of various data formats in a single canvas

At results level:

Visualization of engineering geological, geotechnical interpretation results

Visualization of ground-structure interactions

Visualization of complex, abstract information in understandable format

Dissemination of results to decision makers and general public

Engineering Geological, Geophysical, and Geotechnical Data sources for 3D Modeling and Visualization of 2nd Heinenoord Tunnel

15 Boreholes with lithological descriptions, total ? Parameters
(source NITG-TNO)

10

2

11

13

44 CPT logs 4-9 variables (no lithological description) (source GD)

3 ACAD drawing files (source GD)

2 seismic lines (in ASCII, SEGY and TIFF formats) (source TUD)

METHODOLOGY

Conversion & import of available source data to 3D GIS

- hole data (boreholes, CPTs, Electrical Soundings)
- map data (electrical mapping, cross-sections, seismic lines)
- engineering plans, layouts

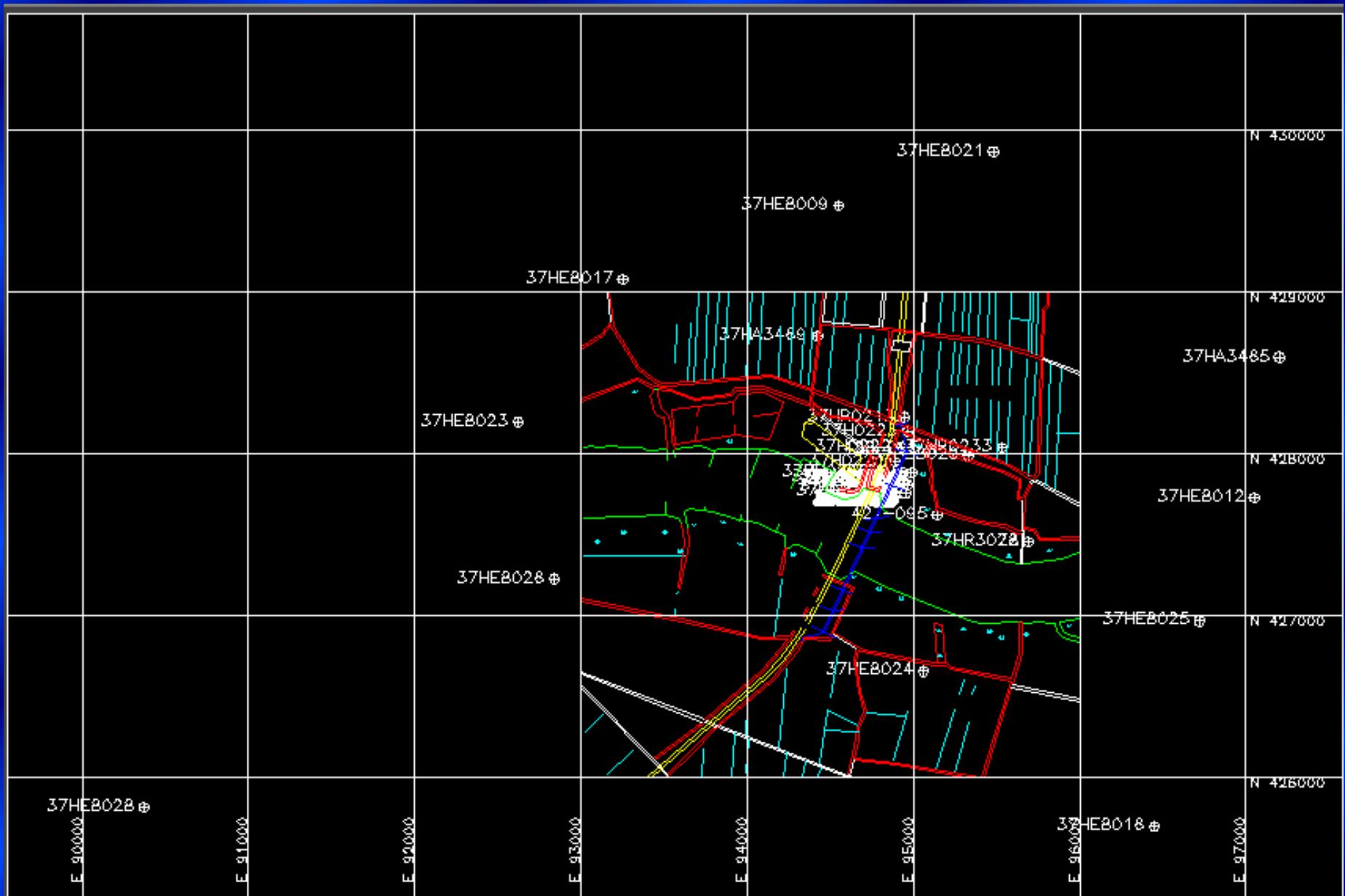
Analysis and interpretation of geotechnical data

- geostatistical database (analysis and interpolation of geotechnical variables for identifying relationships, trends etc.)
- volume data (geometry of subsurface geology, tunnel geometry)
- grid data (continuous distribution of geotechnical, engineering variables)

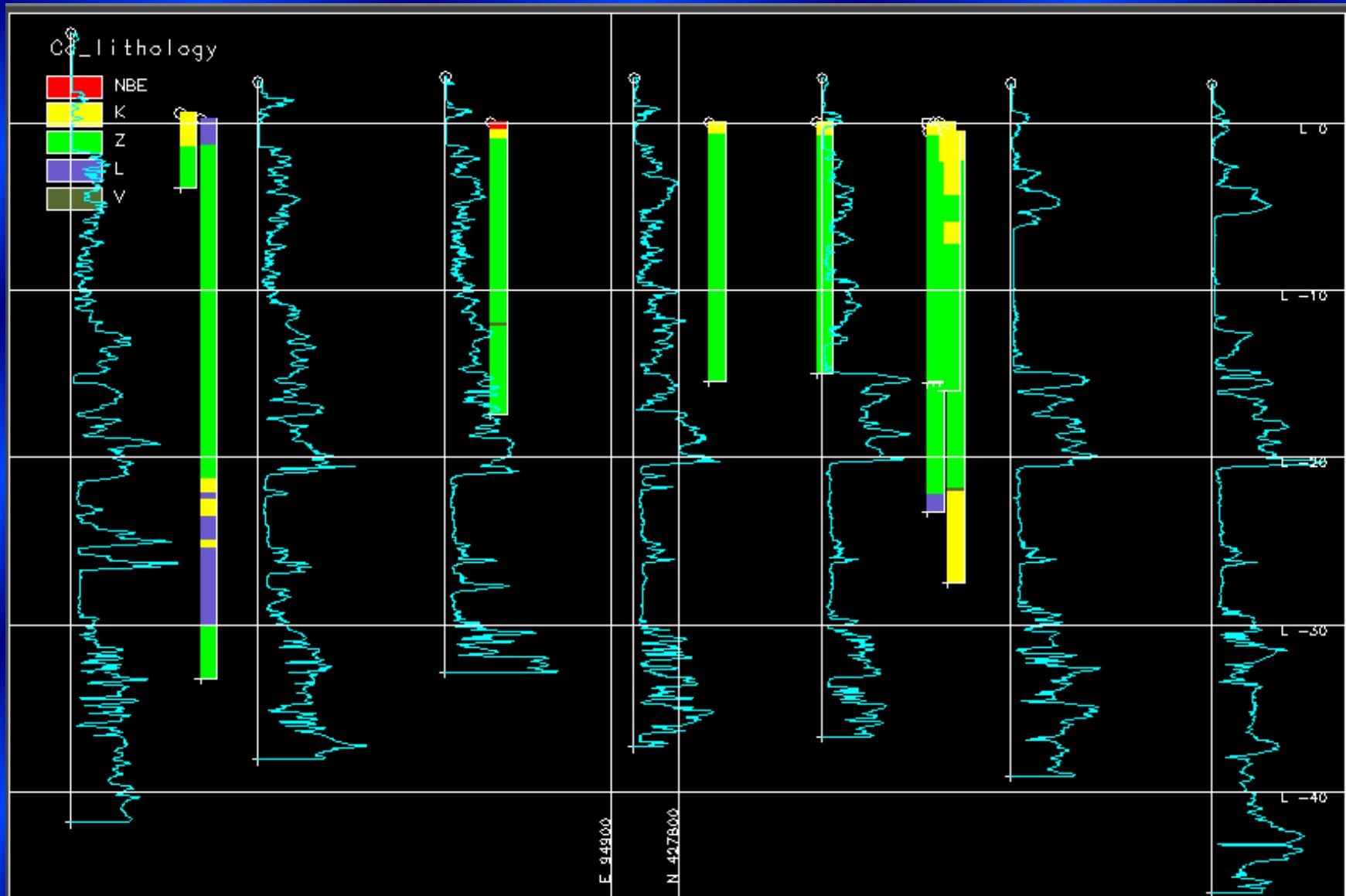
2-3-4D display and visualization of geo-information and results

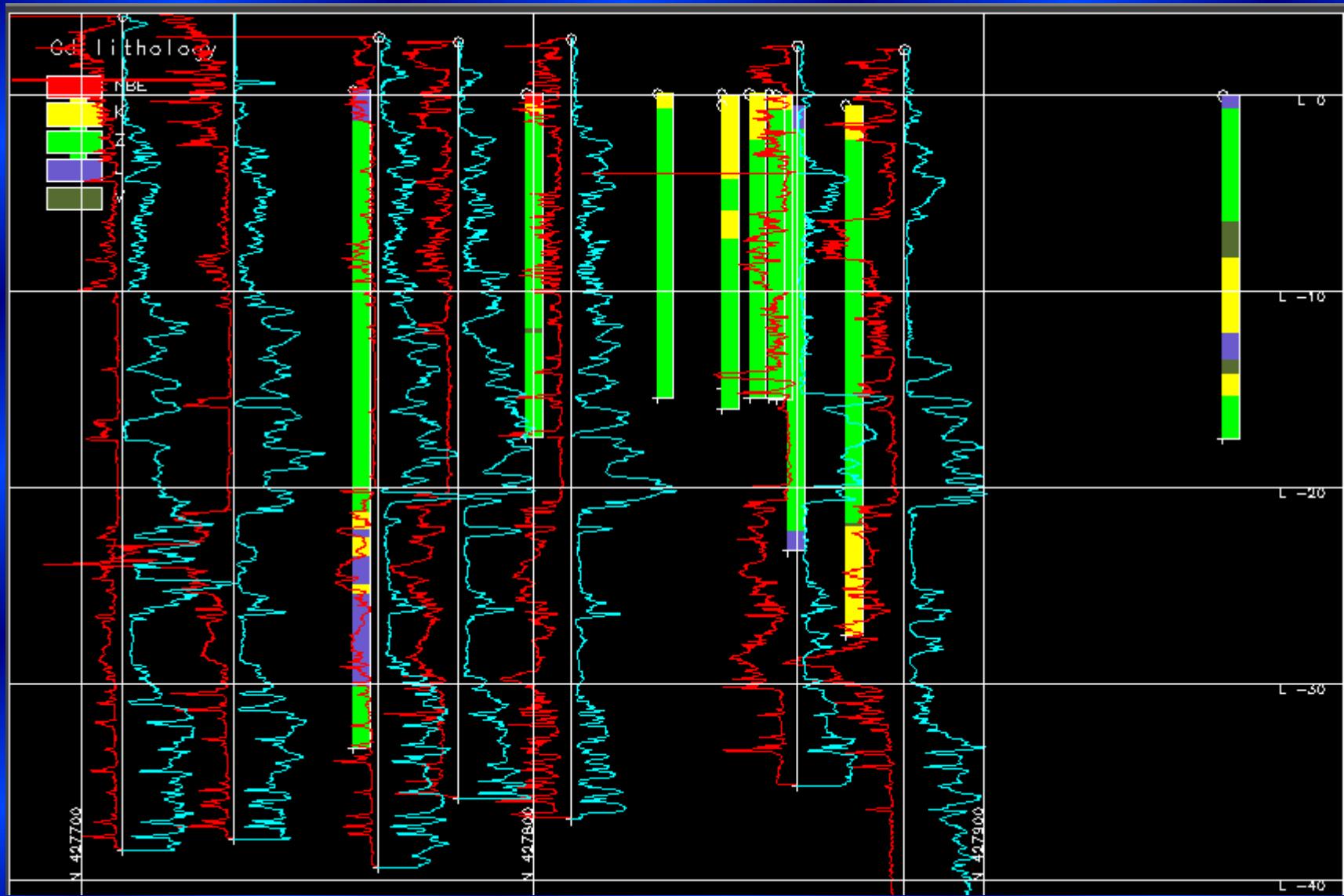
Development of simple, friendly user interface

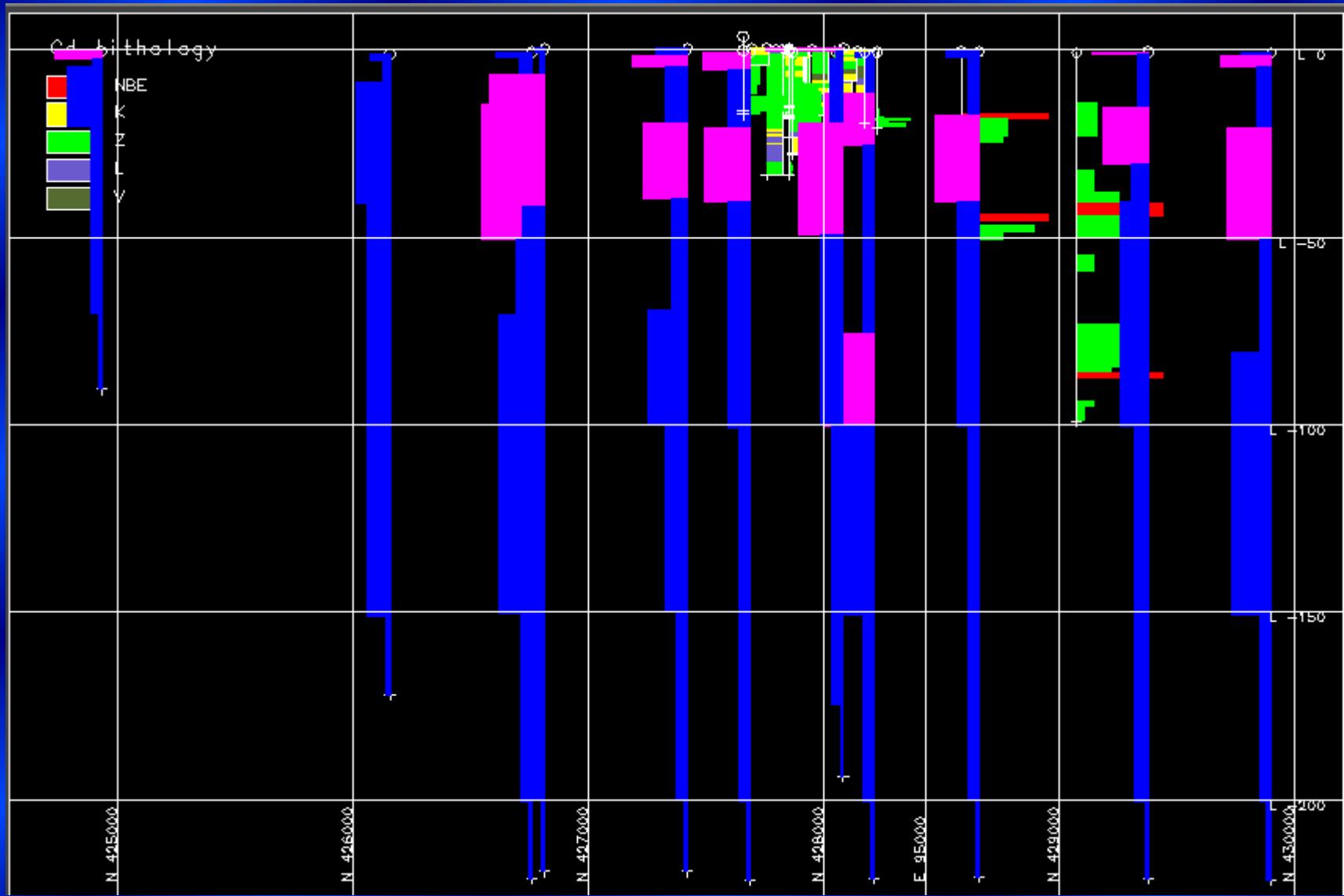
For the visualization control; color effects, making display of objects on or off etc., export of visualization routines to VRML and Video











TUNNEL Display Parameters

File Edit Execute Panels Options Help

3D Display Options:

Vertical Exaggeration

Show Data Limits

Show Coordinate Axes

Color Map For
LWI Codes:

Color Codes for LWI

"e/lynx/configDX/ColorCode.dxc"



Choose Maximum Positional Error or Surface Simplification

Do you want to simplify the surface ?

Preserve Original Volume

Export Scene to VRML ?

Select Export file name:

"utlu/VRML/final2.wrl"

Volume Facet 3D Display Control

File Edit Execute Panels Options Help

Show Volume Facets on/off

Select Volume Facet Data File

"jcts/LWI/3d/G. FENCE"



2D Eraser

Eraser Coordinates NEL:

Set Azimuth:

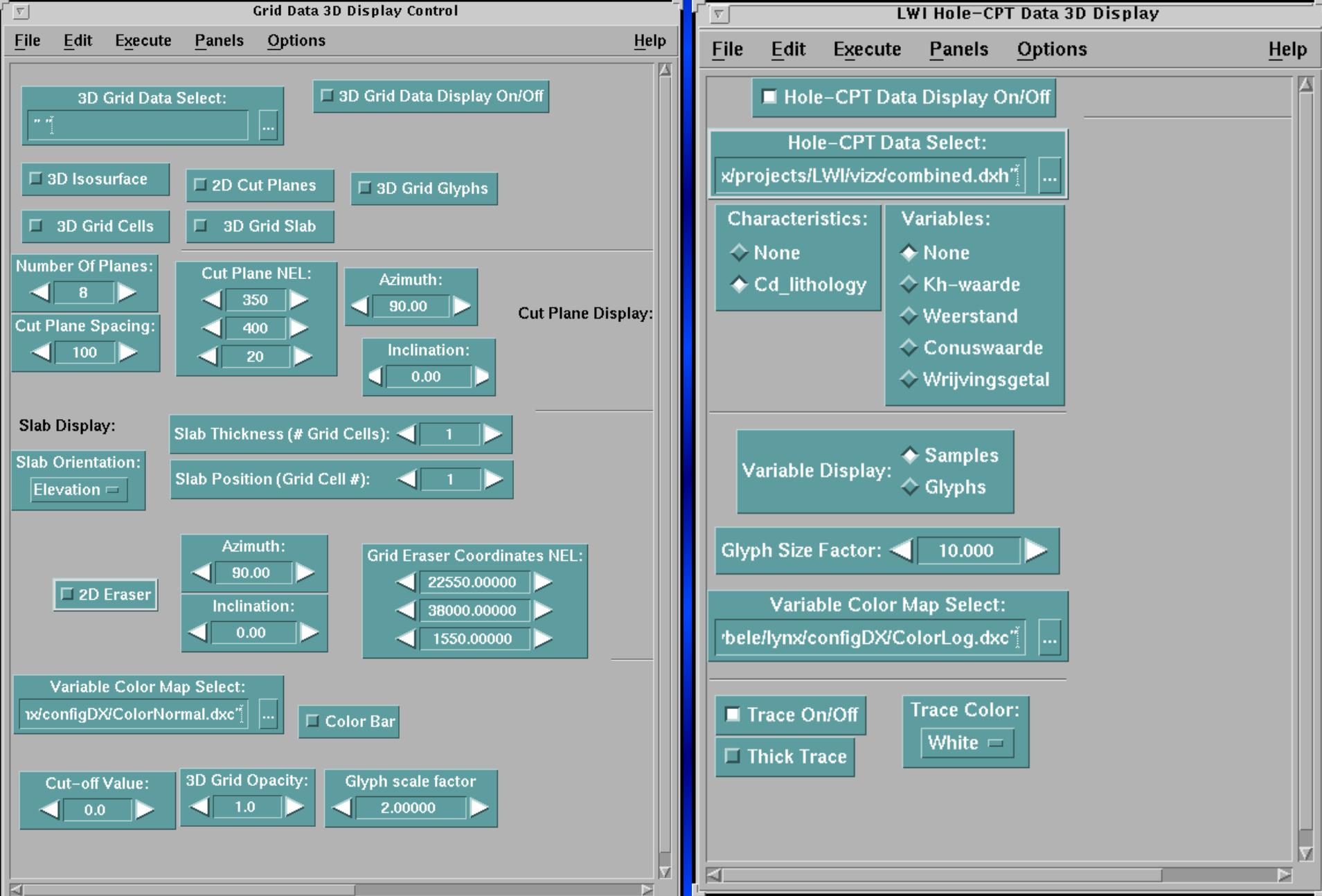
Set Inclination:

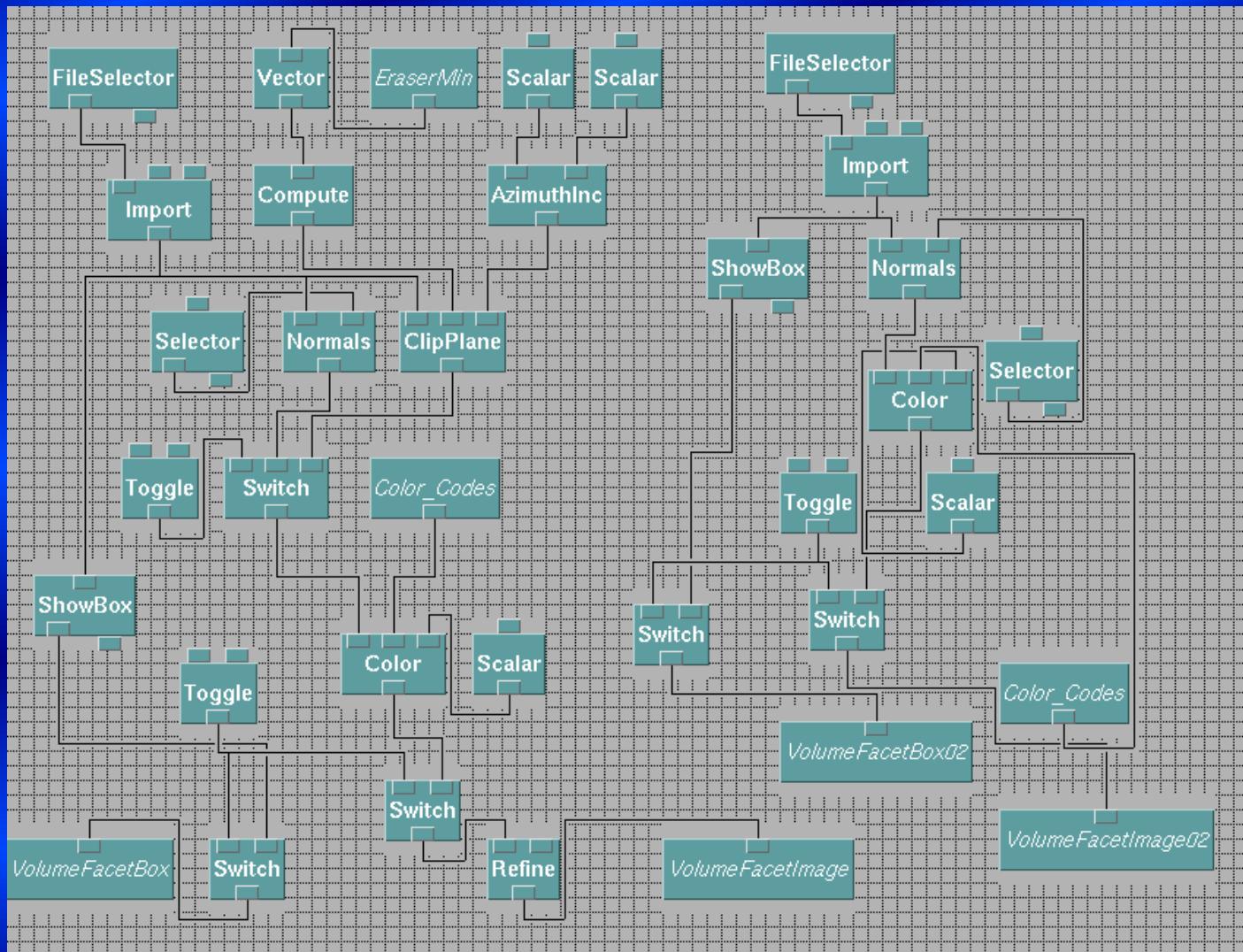
Display Parameters:

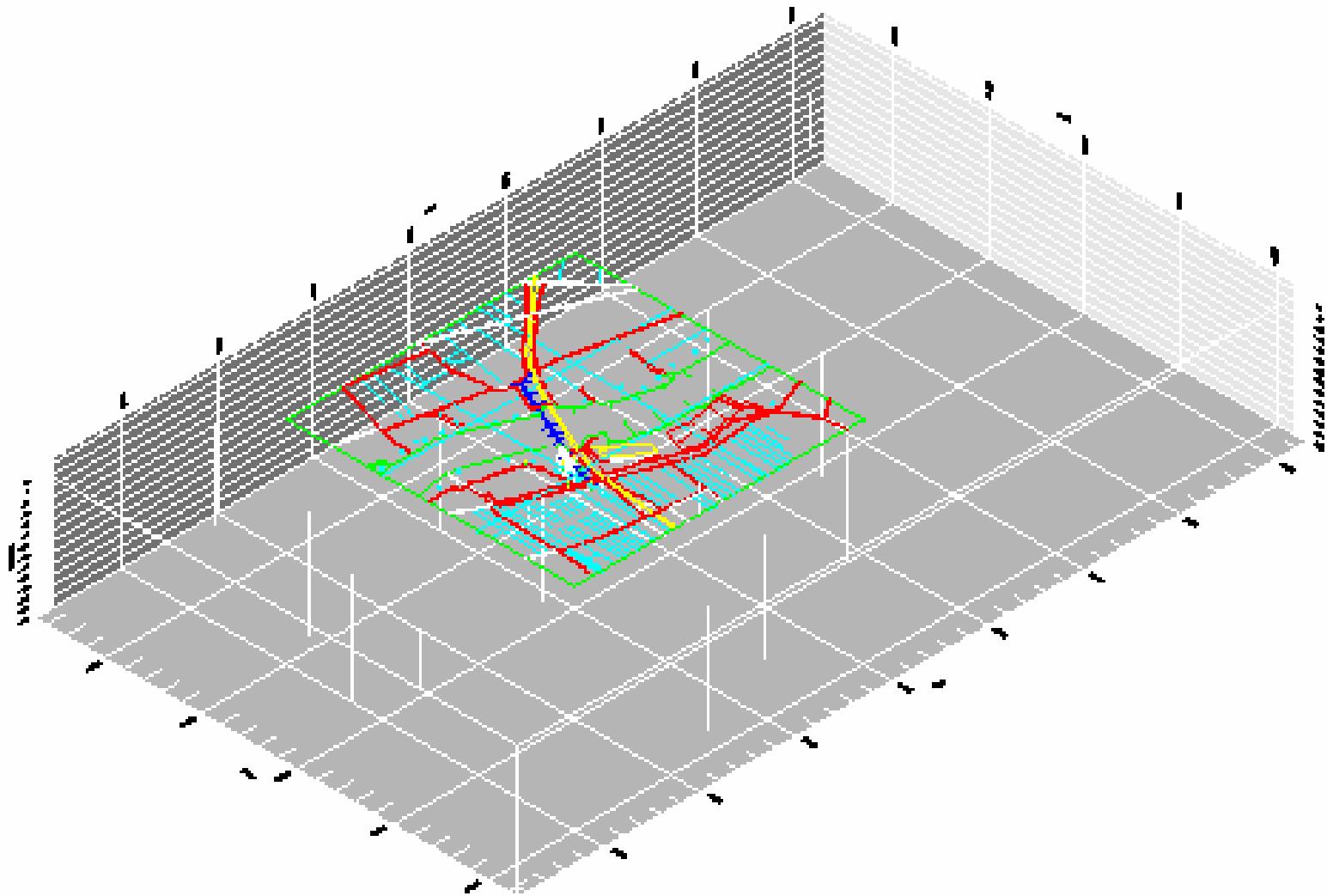
Color opacity:

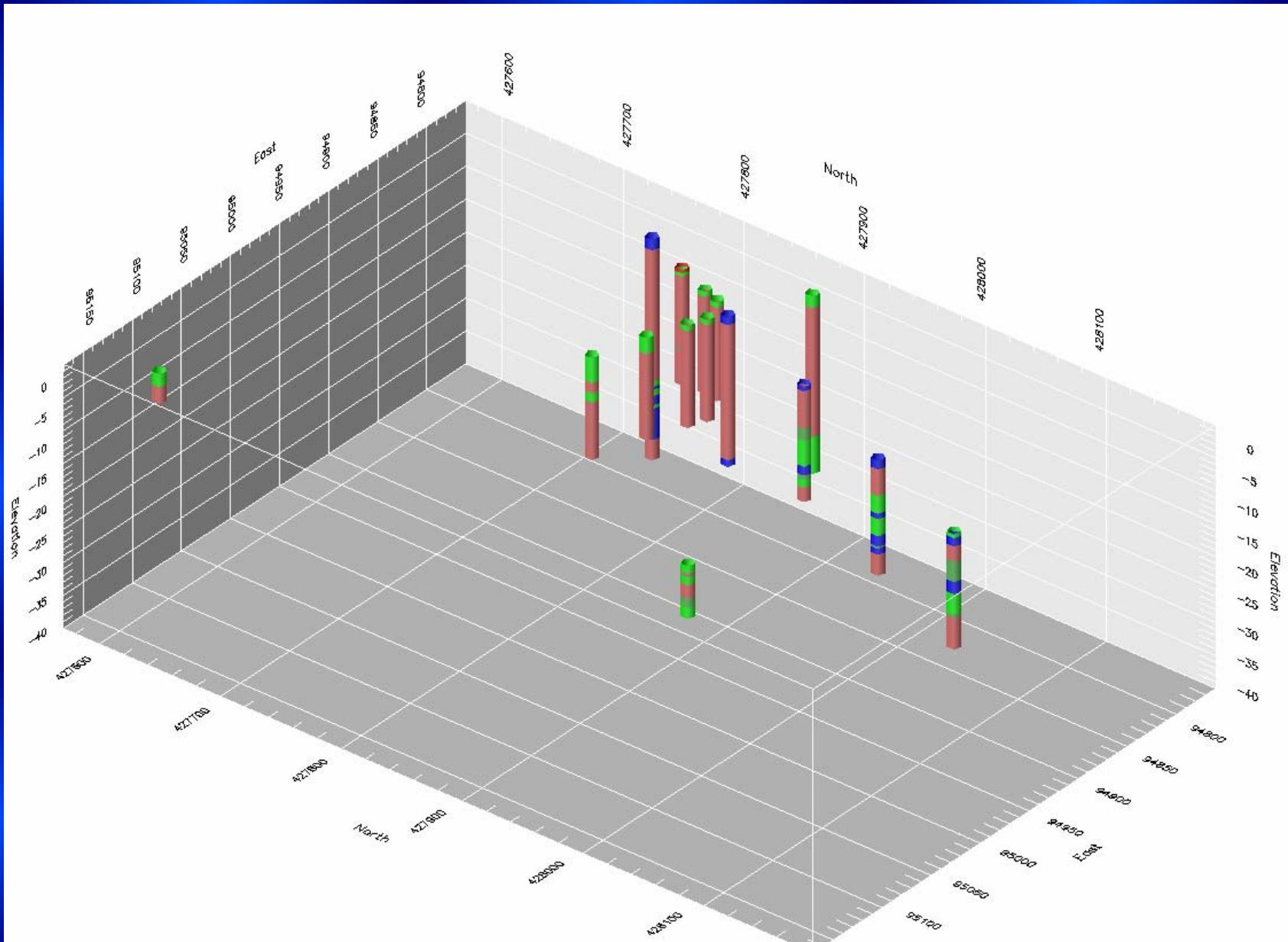
Shading method:

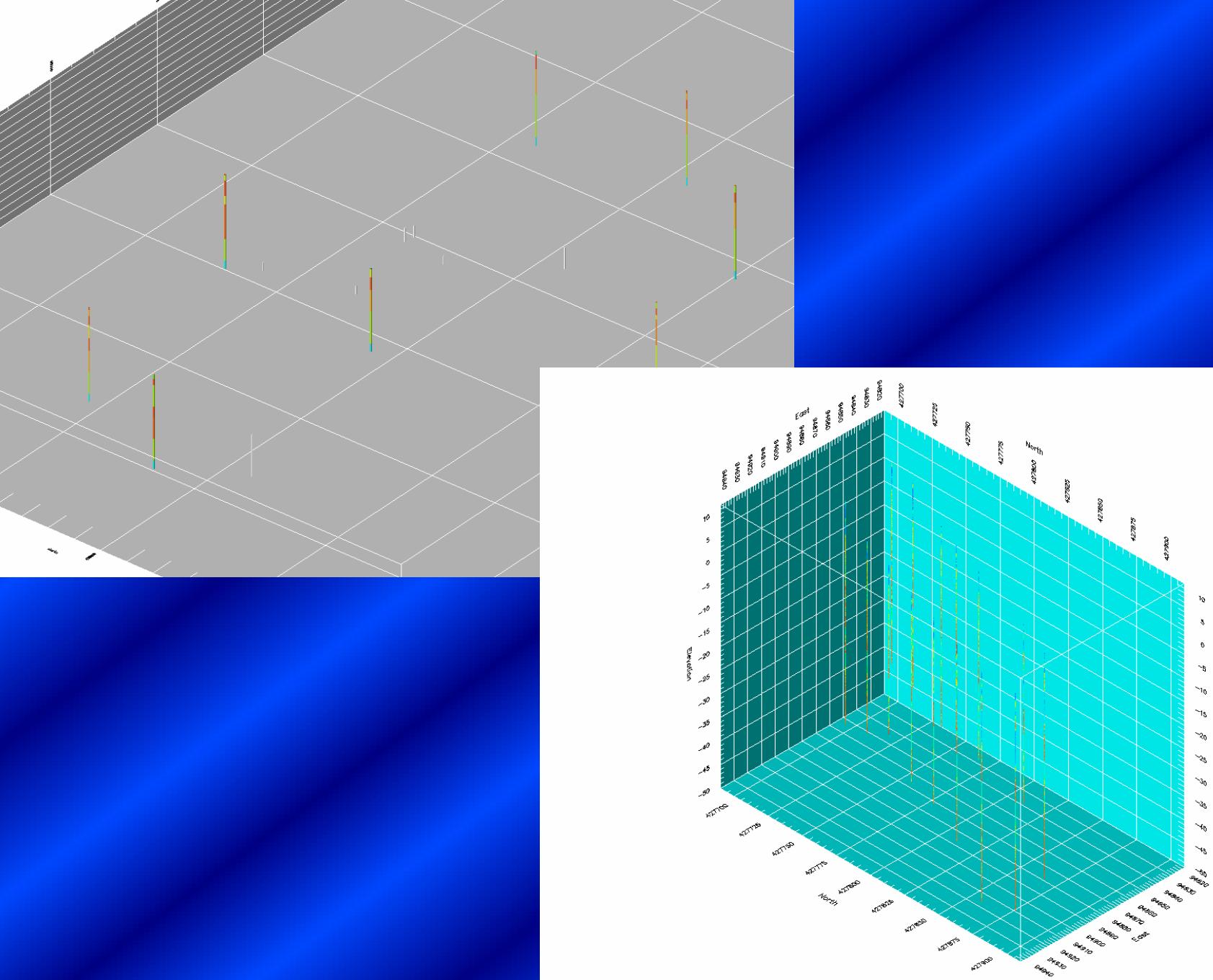
Facet Shade

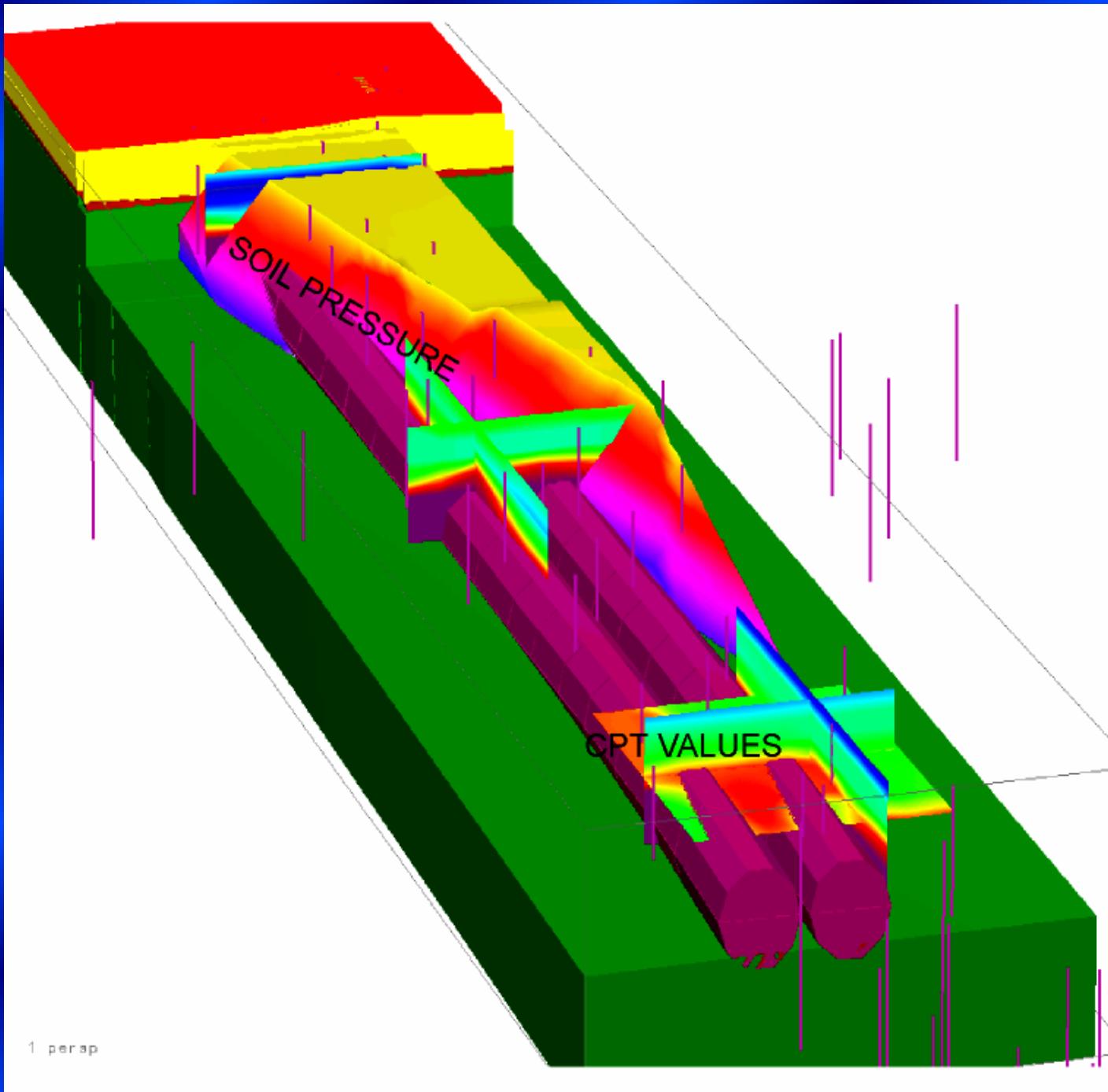












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